# CSE 506 Graduate OS

#### Introduction

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## Why Grad OS?

♦ Primary Goal: Demystify how computers work

## An example progression

- ♦ Undergrad OS:
  - ♦ High-level understanding of paging
  - ♦ Theoretical issues like fragmentation
- ♦ Grad OS (506): Build a pager
  - ♦ Solid understanding of how paging SW + HW work
- ♦ Advanced Grad OS (624): Read novel research papers
  - ♦ Do creative things with paging: virtualization, security, etc

## 506: Learn by doing

- ♦ You will write major chunks of your own OS
  - \* Memory management, context switching, scheduler, file system, IPC, network driver, shell, etc.
  - ♦ Linux scheduler:
    - ♦ Difficult to understand just by reading source
    - ♦ Small modifications require first understanding the code
    - → Impossible to replace/reimplement
  - ♦ No substitute for building it yourself!

#### JOS

- ♦ Developed at MIT, used at several top schools
  - ♦ The "J" is for Josh Cates, not Java
- ♦ In C and Assembly, boots on real PC hardware
  - ♦ You get the skeleton code, fill in interesting pieces
- ♦ Build the right intuitions about real OSes
  - but with much simpler code

#### Labs, cont.

- ♦ This course is coding intensive
  - ♦ You should know C, or be prepared to remediate quickly
  - ♦ You will learn basic, inline x86 assembly
  - ♦ You must learn on your own/with lab partner
- ♦ The lab is difficult, but worthwhile
  - ♦ You will want to commemorate, with a T-shirt, tattoo, etc.

#### Last Lab

- → Includes open ended project
  - ♦ Can add significant feature to JOS
  - ♦ Or do a research task on another system
- ♦ Plan ahead proposals due 11/08

#### CSE 522

- ♦ This course can also count as your MS project course (CSE 522)
- \* Requirements: Same as 506, except:
  - ♦ You must do the labs alone
  - ♦ You must complete 1 challenge problem in each lab
- ♦ To enroll: you must first be in 506
  - ♦ Ask me and I will have you moved to 522

#### No Textbook

- ♦ You're welcome
- ♦ Several recommended texts
  - ♦ Several free on SBU safari online site
  - ♦ Others on reserve at library
  - \* Required readings will mainly be papers you can print out

#### Lectures

- ♦ Compare and contrast JOS with real-world OSes
  - ♦ Mostly Linux, some Windows
- ♦ Supplement background on hardware programming
  - ♦ Common educational gap between OS and architecture

## Prerequisites

- ♦ Undergrad OS
  - ♦ In some cases, industry experience is ok
  - ♦ Worth brushing up if it has been a while
  - ♦ In-class quiz, due before you leave
    - ♦ If you can't answer 50% of these questions, consider ugrad OS
- ♦ C programming
- ♦ Basic Unix command-line proficiency
- ♦ See me if you have already done the JOS lab, or similar

### Space in the class

- ♦ Wait list is currently full
- ♦ Grad students often over-enroll
  - ♦ Space likely to open up in first week
  - → If you want in, keep showing up for a few lectures
- ♦ Worst case: Prof. Zadok teaching 506 in spring
  - → Likely to be offered every semester going forward

#### Course email list

- Sign up at <a href="http://lists.cs.stonybrook.edu/mailman/listinfo/cse506">http://lists.cs.stonybrook.edu/mailman/listinfo/cse506</a>
- ♦ This is the primary announcement medium
- \* And for discussions about course work
  - ♦ Do not post code here or other solutions
  - ♦ Goal: Everyone can learn from general questions
- → Material discussed on the mailing list can be an exam question

#### Other administrative notes

- ♦ Read syllabus completely
- ♦ Subscribe to the class mailing list
- ♦ 2 exams cover: lectures, labs, mailing list
- ♦ Every student will get a VM for lab work
  - ♦ You may use your own computer, staff can't support it
- ♦ All staff email goes to <u>cs506ta@cs.stonybrook.edu</u>
  - \* Except private issues for instructor only

## Lab partners

- ♦ Self-selected
  - ♦ Lab mailing list good for finding them
- ♦ Same for entire course
  - Changes only with instructor permission
- ♦ Can work alone, but better with help
- ♦ List partner in first lab submission

## Academic Integrity

- ♦ I take cheating very seriously. It can end your career.
- ♦ In a gray area, it is your job to stay on right side of line
- ♦ Never show your code to anyone except your partner and course staff
- ♦ Never look at anyone else's code (incl. other universities)
- ♦ Do not discuss code; do not debug each other's code
- ♦ Acknowledge students that give you good ideas

#### Lateness

- ♦ Each group gets 72 late hours
  - ♦ List how many you use in slack.txt
  - ♦ Each day after these are gone costs a full letter grade on the assignment
- ♦ It is your responsibility to use these to manage:
  - ✦ Holidays, weddings, research deadlines, conference travel, Buffy marathons, release of the next Zelda game, etc.
- → 3 Exceptions: illness (need doctor's note), death in immediate family, accommodation for disability

## Lab 1 assigned

- ♦ Due Friday, 9/9 at 11:59 pm, eastern.
- ♦ Instructions on website
- ♦ Quick demo

## Getting help

- → TA's (TBD) will keep office hours
- → Instructor keeps office hours
  - ♦ Note that "by appointment" means more time available on demand

## Questions?